



## **IMPORTANT**

Be Sure
to Read this
Manual
Before Use



## **Operation Manual**

## WE ARE HERE TO ASSIST For parts and service



**Have Questions? Contact us!** 

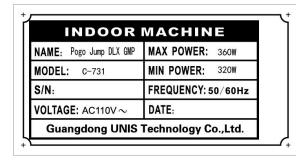
#### **UNIS SERVICE CENTER**

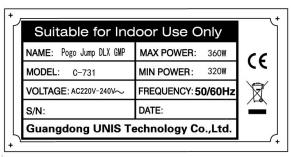
Tel: 972-241-4263

Email: service@unispartsandservice.com

www.unispartsandservice.com

When contacting Service, you will need the following information and the name of your authorized distributor.





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Thank you for purchasing **Pogo Jump DLX GMP.** We hope you enjoy the product.

This manual contains valuable information about how to operate and maintain your game machine properly and safely. It is intended for the owner and/or personnel in charge of product operation. Carefully read and understand the instructions.

If you need any help during installation and setup please utilize this manual and troubleshooting guide. If the product fails to function properly, non-technical personnel should under no circumstance attempt to service the machine. Contact your distributor or manufacturer for help.

Before use, please read **IMPORTANT SAFETY INSTRUCTIONS**.

#### **IMPORTANT SAFETY INSTRUCTIONS**

# To ensure the safe usage of this product, carefully read and understand these instructions before operating your game. Save these instructions for future reference.

Use this product only as described in this manual. Other uses not recommended may cause fire, electric shock or personal injury. Unplug the game from the outlet when not in use, when moving from one location to another, and before cleaning/servicing. Explanations which require special attention are indicated by signs of warning. Depending on the potential hazardous degree, the terms: NOTE, NOTICE, and WARNING are used. NOTE: A NOTE indicates useful hints or information about product usage.

**NOTICE**: A NOTICE indicates potential damage to product and how to avoid the problem. **WARNING**: A WARNING indicates a potential for product damage or serious personal Injury. It is important to understand the meaning of the following <u>HAZARD SIGNS</u> before continuing:

#### **High Voltage and Shock Hazard:**

High voltage can cause electric shock. Turn off/unplug power before servicing.

#### **High Temperature Hazard:**

This part may cause scalding.

Do not touch. Surface may be hot.

#### **No Touching Hazard:**

This part may be hot or can cause electric shock. Do not touch.







Use the following safety guidelines to help ensure your own personal safety and to help protect your equipment and surrounding environment from potential damage.

#### $\triangle$ This product is an indoor game machine. Do not install outdoors.

Avoid installing in the following places to prevent fire, electric shock, injury and/or machine malfunctioning:

- Places subject to rain/moisture, or places subject to high humidity.
- Places subject to direct sunlight, or places subject to extremely hot or cold temperatures to ensure that it is used within the specified operating range.
- Places where inflammable gas may be present or in the vicinity of highly inflammable/volatile chemicals or items that can easily catch fire.
- On unstable or sloped surfaces. The machine may topple or cause unforeseen accidents.
- Vicinity of fire exits, fire extinguishers etc that may block/prevent safety measures.

#### **IMPORTANT NOTE:**

ALL REPAIRS MUST BE DONE TO ORIGINAL MANUFACTURER SPECIFICATIONS. FAILURE TO DO SO VOID ALL WARRANTIES AND OPERATOR ASSUMES ALL RISKS.

Note: The contents of this manual may be updated without notice.

### 1. SPECIFICATIONS

Rated power supply: AC110V 50/60Hz; AC220V 50/60Hz

Min. Power consumption: 320W

Max. Power consumption: 360W

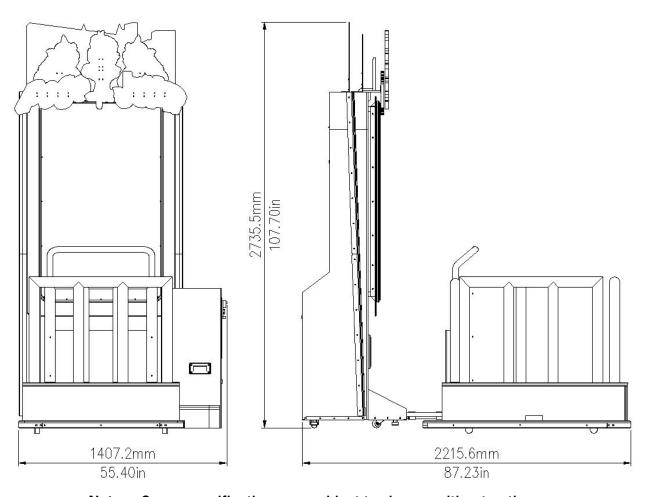
Dimension: H107.70×W55.40×D87.23 in

H2735.5 ×W1407.2×D2215.6 mm

Weight: Approximately 429.90 lb/195kg

Model No: C-731

NOTICE: After turning off the game, please wait at least 1 minute before restarting again.



**Note**: Game specifications are subject to change without notice.

## 2. CONTENTS OF THE ACCESSORY KIT

Open the package and make sure all the items are included:

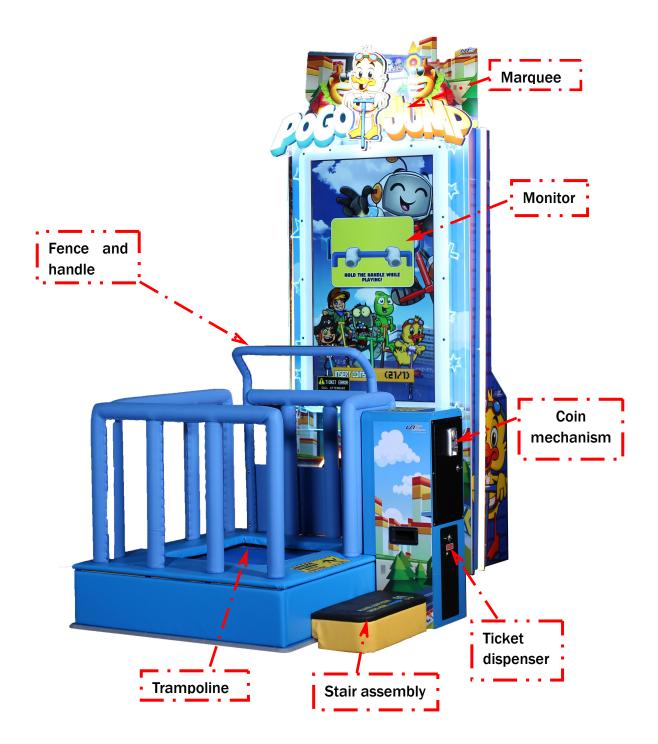
#### Following accessories

No.	Code No.	Name/SPEC	Picture	Qty
1	2.33.01.010041	Power cord 3×16AWG 3M	A.	1
2	2.19.01.000001	Fuse Φ5×20mm T6A/250VAC		2
3	/	Manual GMP	<b>◎</b>	1
4	2.53.00171002	<b>171A</b> key	7	2
5	2.53.00172002	<b>171B</b> key	7	2

**NOTE:** Part models are subject to change without notice.

## 3. PART NAME

## **Key Components**



#### 4. SET UP & INSTALLATION



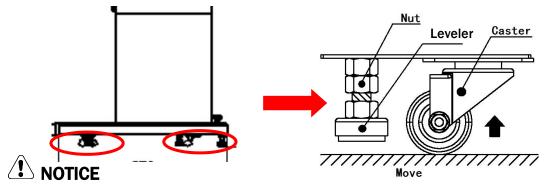
We do not recommend using power tools as they may cause damage.

## 1 This product is an indoor game machine. Do not install outdoors.

- Refer to IMPORTANT SAFETY INSTRUCTIONS (Pg. 3) for places to avoid.
- Place the unit on a dry level surface.
- Ventilation openings in the back of the unit must not be obstructed by objects or by wall.

#### 4.1 Transporting the Game

If you need to move the game, adjust the levelers back to an "up" position.

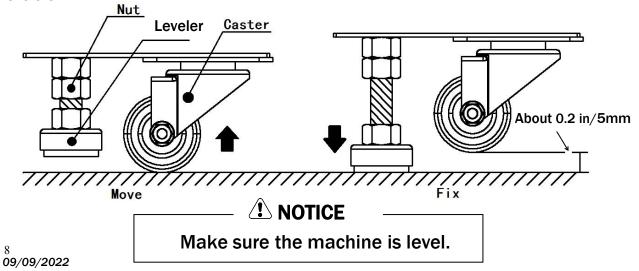


- Be careful not to damage the machine during transport.
- · Always unplug the game before moving.
- Keep the machine in upright position during transport.
- For longer distance transport, package the game properly to prevent damages.

#### 4.2 Level Adjustment

Install this game on a flat surface. If the game is installed on an unsuitable floor, it could cause game malfunction.

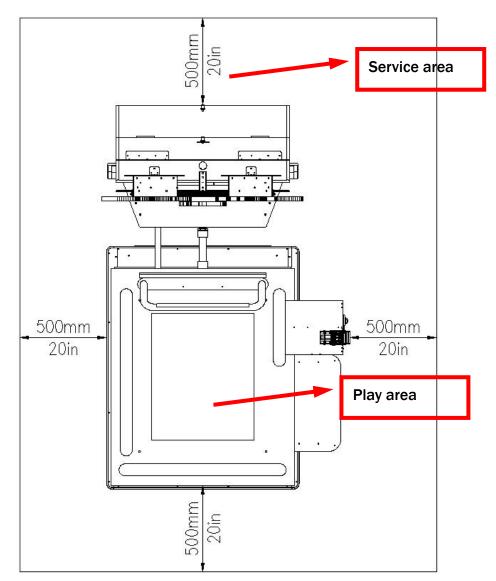
To secure the game, loosen the nut, utilize wrench to adjust the leveler down until it touches the floor, lifting the casters off the ground by 0.2 in/5mm. Repeat the same for all levelers.



#### 4.3 Play Zone

This machine requires space for playing and for maintenance as shown below. Leave space around the game upon installation:

Service area: 20 in



#### **NOTICE**

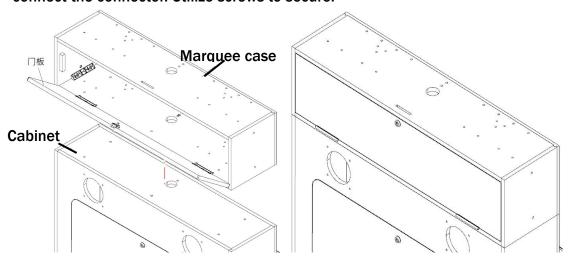
Your unit must be leveled to operate properly.

#### 4.4 Machine Installation

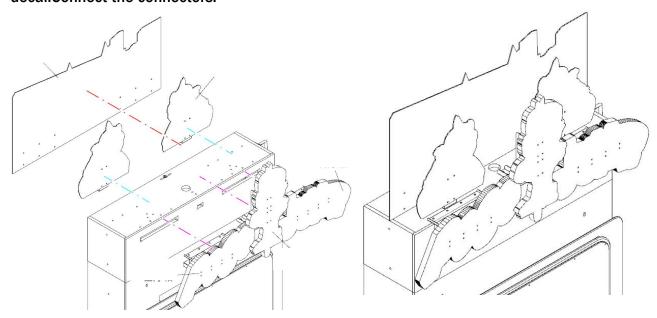
Before processing with assembly assure you have the following tools.

No.	Name	Picture
1	Phillips screwdriver	(23)
2	Spanner(M10)	1

Step 1 Open the Marquee case. Place Marquee case to the top of the Cabinet. Insert and connect the connector. Utilize screws to secure.



Step 2 Install L&R LOGO marquee, Duck marquee, L&R POP plate and Background decal.Connect the connectors.

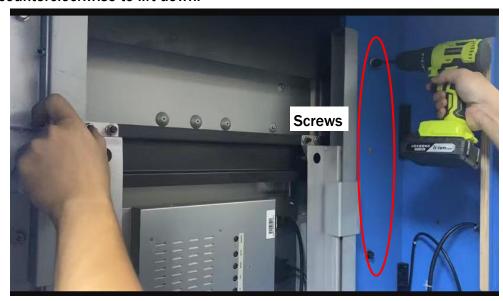


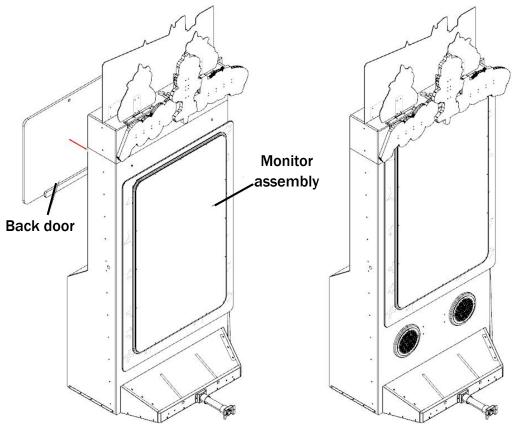
Step 3-1 Open back door. Loosen screws on the Monitor two sides as shown below.

Step 3-2 Utilize Spanner to lift up the Monitor assembly to a proper position(the screw holes match well).

Turn clockwise to lift up.

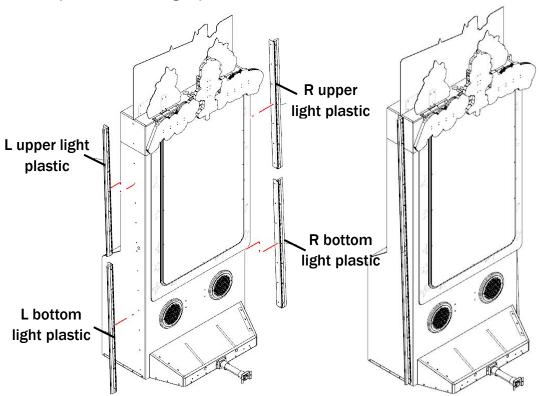
Turn counterclockwise to lift down.



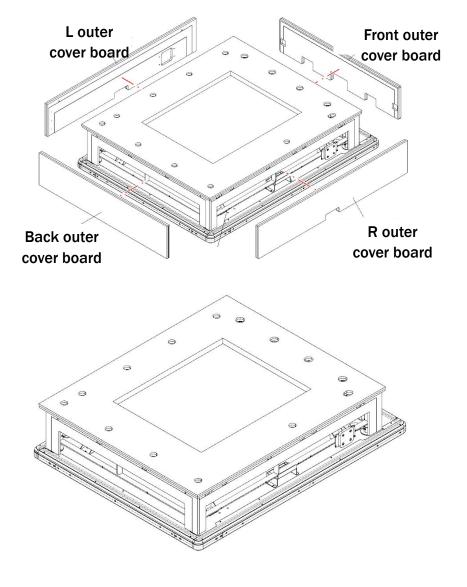


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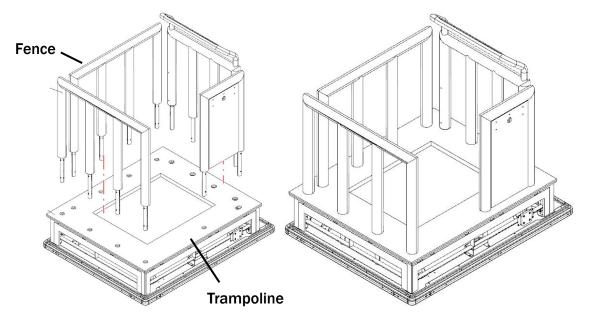
Step 4 Install L&R light plastic. Connect the connectors.

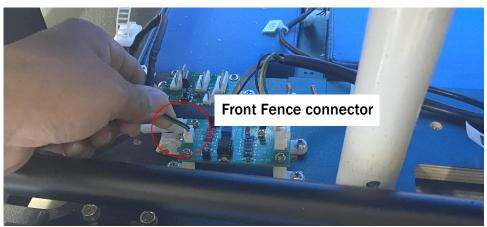


Step 5 Locate Trampoline assembly. Remove 4 side Outer cover board.

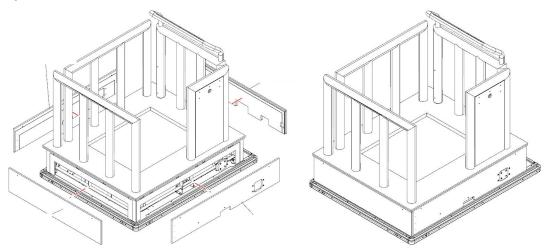


Step 6 Install Fence to the Trampoline assembly. Utilize screws to secure. Notice: the Front fence need to connect the connector.

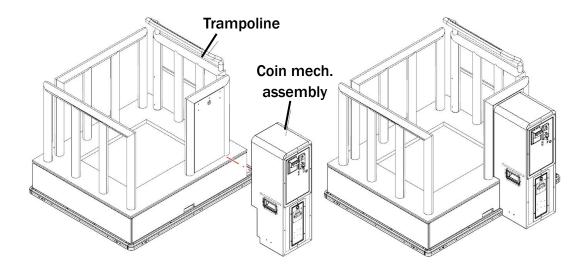




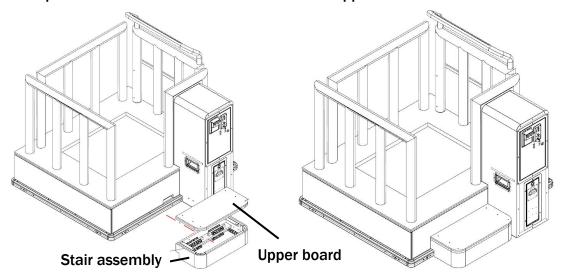
Step 7 Install the 4 side Outer cover boards back.



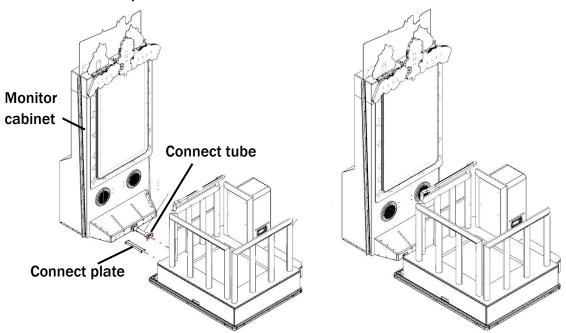
Step 8 Install the Coin mechanism assembly to the Trampoline side as shown below. Lead the Coin mech. connectors to the Monitor cabinet through the hole. Connect the connectors.



Step 9 Locate Stair assembly. Remove upper board. Install Stair assembly to the Trampoline. Utilize screws to secure. Install the upper board back.



Step 10 Align the Trampoline assembly with the Monitor cabinet. Connect the connectors. Utilize Connect plate and screws to secure.



Finish!

## **5. HOW TO PLAY**

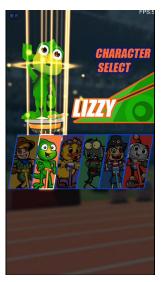
5.1 Insert card to play.



5.3 Player can increase speed by using accelerator and jumping platform.



**5.2 Select Character** 

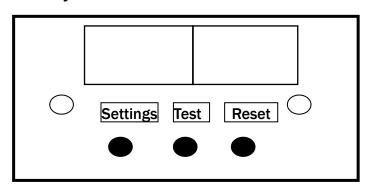


5.4 Win more coins to increase game excitement.



## **6. GAME OPTION**

#### **6.1** Adjustment button instruction



Open the coin door and there is a meter panel. Press Settings button to enter the setting menu.

### 6.2 Setting menu

#### 6.2.1 Main menu

Options
Basic Setting
Customized Setting
Input Test
Output Test
Game Reset
Date/Time Setting
Language/语言
Bookkeeping
Daily Record
Back to game

#### 6.2.2 Basic Setting

O.Z.Z Basic Octung			
Options	Status		
Free Play	OFF/ON		
Tickets Out	OFF/ON		
Demo Music	OFF/ON		
Memory Save	OFF/ON		
Volume	1-10		
Game Time	45_60_90_120_150_180		
Payment Mode	Insert Coins_Tap Card_Insert Coins Or Tap Card		
Coins Per Game	1-99		
Out of Tickets	Store in memory/Call attendant		
Go Back & Save			
Back			

## 6.2.3 Customized Setting

Options	Status
Linking Mode	OFF/ON
Linking Device	Router_Switch/ Network Cable
Machine ID	1-6
Maximum Stretch Limit	0-500
Fixed Ticket	0~99

Options	Status
Rank 1st Tickets	0~99
Rank 2nd Tickets	0~99
Rank 3rd Tickets	0~99
Mercy Tickets	0~99
Divided by 2	OFF/ON
Go Back & Save	
Back	

#### 6.2.4Input Test

Options	Status
Coin Mechanism	OFF/ON
Handle Touch Test	OFF/ON
L Sensor Value	0-4096
R Sensor Value	0-4096
Back	

## 6.2.5 Output Test

Options		
Ticket Drive		
Surrounding Light(R)		
Surrounding Light(G)		
Surrounding Light(B)		
Back		

#### 6.2.6 Game Reset

Options	Status
Factory Restore	YES/NO
Reset Basic Setting	YES/NO
Reset Customized Setting	YES/NO
Clear All Records	YES/NO
Clear Owed Ticket	YES/NO
Clear Unused Coin	YES/NO
Back	

## 6.2.7 Date/Time Setting

Options	Status
Year	2010-2100
Month	1-12
Day	1-31
Hour(24)	0-23
Minute	0-59
Second	0-59
Go Back & Save	
Back	

## 6.2.8 Bookkeeping

Player1	Coins	Tickets	Payout
1	0	0	0.00
Back			

## 6.2.9 Daily Record

Date	Wee	kday	Runtime	Coins	lickets	Payout
2014-06-0	61 I	-ri	00:01	0	0	0.00
		••	00.02	•	•	0.00
Prev. Page						
Next Page						
3						
Clear						
			Back			

## 7. TROUBLESHOOTING

#### 7.1 Common Problem

Please confirm that all connectors fit tightly.

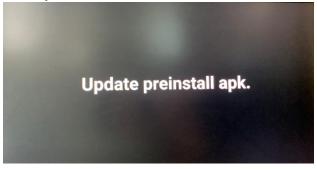
Symptom	Possible Cause	Recommended action	
Game will not	Frame assembly connector is loose.	Check connector.	
start	Frame assembly fault	Contact with UNIS Service.	
Power off		Turn on power SW again. If appeared	
	Circuit protector make power SW	again and again, machine has	
	in off state.	anomaly. Please contact with UNIS	
		Service.	
Card reader not	The connector is loose.	Check connector.	
working	Card reader fault.	Check with card reader manufacturer.	
No ticket dispensing	Out of ticket.	Add ticket and press reset button	
	Tielset iemening	Remove the jammed tickets and press	
	Ticket jamming.	reset button.	
	The connector is loose.	Plug the connector tightly.	
	Low volume	Raise the volume.	
	Connector loose.	Check connector.	
No sound	Speaker fault.	Check speaker.	
	Audio cable problem.	Reconnect the audio cable or change it.	
Display black screen	Check connectors.	Plug in connector tightly	
	Display fault.	Utilize another source such as a PC to verity if the display is operational.	
Display blue screen	VGA signal cable is loose.	Check VGA cable	

If you see following error signs showing on the display, please try the recommended action.

Display	Possible Cause	Recommended action	
2.56.5.9	The connection part of the IO board and PC are loose.	Check and reconnect the loose cables of the PC or IO board.	
	Cable quality problem.	Change the cable after checking the connection between IO board and PC.	
10 ERROR	Cable became loose during transportation.	Check and reconnect the loose cables of the PC or IO board.	
	IO board is faulty.	Reboot the game after checking connection and cable problem, if the problem remains unresolved, please call the service department for assistance.	
	Ticket jam	Remove jammed tickets.	
A TIOVET FROM	Out of ticket	Refill with tickets.	
CALL ATTENDANT Tickets Owed:	Loose connection of the ticket dispenser	Check and reconnect the loose cables to the ticket dispenser.	
	Ticket dispenser is faulty.	Change the ticket dispenser.	
PLEASE CALL ATTENDANT	Out of ticket.	Refill ticket	
MACHINE ID ERROR	2 machines ID number are the same.	Enter the Main menu. Select [Customized Setting] →[Cabinet number], change machine ID number. Make sure each machine ID number is unique.	
	PC number is incorrect.	Enter the setting menu to set the correct number.	
Network Error	Network port/cable problem	Check the network port if light is on or check the network cable. If the network cable is faulty, change it.	
	Switch /router problem	Check the switch and router if they are normally work or check the ports. Change the switch and router if problem remains.	

Display	Possible Cause	Recommended action	
LINKING ERROR	Network error in linking mode.	Reset game or reset machine.	
		Stop playing;	
WARNING:		Enter the Main	
UH OH! TOO MANY PLAYERS ARE ON	Overweight	menu. Select [Customized	
THIS TRAMPOLINE NOW!		Setting] →[Maximum Stretch	
		Limit], change value.	

- 7.2 System Recovery Operation (NOTE: Do not disconnect power during this process.)
- 1. Turn off the game. Remove the recovery stick from the holder. (Note: This process may take up to 30s)
- 2. Turn game on. Insert the recovery stick into the port of the Android board. Note: Don't insert the recovery stick into your Android board while is powering on the machine.
- 2. The system recovery screen as shown.



- 3. The game will automatically start recovery.
- 4. Once system recovery is finished and the Game list screen appear, remove the recovery stick from the Android board.
- 5. Assure that the recovery stick has been properly secured for future use.

**WARNING**: The recovery stick should only be used to fix software errors. Using it for other purposes may cause unexpected results and damages.

#### 8. MAINTENANCE & INSPECTION

#### 8.1 Safety Check

Check the points listed before operating the machine. These checks are necessary for safe machine operation:

- 1. Test game before operation each day.
- 2. Conduct monthly routine checks of game components to ensure good working condition.
- 3. Check the machine regularly for dust and clean when necessary.

**Note:** Parts and components require preventative maintenance to maintain proper operation.

#### 8.2 Handling Precautions

When installing or inspecting the machine, be very careful and pay attention to ensure that the player can enjoy the game safely.

Inappropriate handling running counter to the cautionary matters can cause personal injury or damage to the machine.



We do not recommend using power tools as they may cause damage.

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